South Milwaukee Recreation Department 2018 Adult Softball Rules www.smrecdept.org

1. <u>LEAGUE RULES AND REGULATIONS</u> A league, in order to function smoothly, must have a set of rules and regulations. Both managers and players must understand league rules. Violation of league rules may bring results to PLAYER, MANAGERS, AND THE TEAM.

2. GENERAL RESPONSIBILITIES

- A. Managers, it is your responsibility to acquaint yourself, sponsor and your players with all rules and regulations as set forth in the following pages. It is also your responsibility to control the actions of your players at all times.
- B. Read <u>all</u> Rules and Regulations <u>carefully</u>. Ignorance of rules will not excuse you or your players. No exceptions will be granted.
- C. Participation in recreation activities organized and regulated by the South Milwaukee Recreation Department is a privilege which should not be denied nor suspended without just cause, but which likewise imposes a duty upon players to adhere to rules for orderly participation in such activities.
- D. All correspondence concerning makeup games and information pertinent to your league will be mailed to the team manager. If addresses or telephone numbers are changed, or managers are not at home, the Recreation Dept. cannot be responsible for the manager's lack of communication. This is a manager's responsibility, and the manager must accept the consequences.
- E. Insurance: Accident or injury insurance is not provided by the Recreation Department. Team and individual insurance may be obtained from insurance agencies at the player's own expense.

3. LEAGUE OFFICE

A. The League Office is the South Milwaukee Recreation Department located at 901 15th Avenue. Office hours are 8:00 a.m. - 4:00 p.m. Monday through Friday. You may enter door #24 on the east side of the High School. The office is closed on weekends and holidays. The telephone number is (414) 766-5081.

4. ELIGIBILITY

- A. Participants must be at least 18 years of age, who are not enrolled in high school. High school students are not eligible. Graduating seniors become eligible if they are 18, and after their date of graduation.
- B. Each team will be allowed an unlimited number of players; however a minimum of 12 players must be registered and paid.
- C. All players must pay the specified player registration fee. This fee is not transferable or refundable.
- D. Games in which ineligible players participate will result in forfeits and player suspension. Falsification of information on a registration form will result in suspension of both player and manager. Managers must know their players and be sure of their eligibility. The penalty for an ineligible player may be up to a one (1) year suspension for both the player and manager.
- F. If the Recreation Department recognizes an ineligible player it will declare that person(s) ineligible, and will enforce the necessary penalty, regardless if a protest has been filed or not. All players must show proof of eligibility upon request by the Recreation Department.
- G. If eligibility is challenged, the burden of proof rests with the individual being challenged.
- H Women are eligible to play in the Men's Leagues if there is no SM Women's League organized.

5. **REGISTRATION**

- A. The Official Team Entry Form & Preliminary Player Roster, along with the team entry fee must be submitted on the established registration date. The entry fee is **NOT** refundable after the registration date. A minimum of 12 players must be listed on the Preliminary Roster.
- B. Every player must be officially registered by paying the player fee and being added to the team roster.
- C. A manager may register the player by mail or in person or the player may personally register by mail or in person. All new players must pay the player fee.
- D. All players must be registered at South Milwaukee Recreation Department Office at least by the day of the first game in which the player participates. Player registration is only to be accepted during regular office hours, when accompanied by the player fee. Player registration may **NOT** take place at the field and the supervisors are **not** authorized to accept player registration fees.
 - The deadline for adding players to a team's roster is **the last day in June.** If the 30th falls on the weekend then the first Monday in July will be the deadline. No team will be allowed to add players after this date Managers be sure you sign up enough players before this deadline to avoid forfeits.

- E All eligible players must pay a player registration fee. A player fee is not transferable from one player to another. The player registration fees are **not refundable** at any time.
- G. If a player registers with two or more teams within the same league, the team the player plays with first will be the official team.
- H. The South Milwaukee Recreation Department registers players, however, the manager and players are fully responsible for their eligibility. All players must be registered and have their player fee paid prior to participation failure to register and pay the player fee will result in team forfeitures, forfeit fees and possible player and manager suspension.
- I. If any player or manager has any changes (address, telephone, etc.) that need to be recorded on the team roster, this must be done prior to the next game.
- J. Remember, we will need the Official Player Registration Form and Team Roster complete to include: Name (first and last), home address, city and zip, phone numbers (cell home, work, and e-mail address).
- **TEAM ACCEPTANCE/PLACEMENT/** see team registration form for this information

7. RELEASES

- A. A player cannot register with any other team unless officially released by the manager
- B. Only the manager may release a player.
- C. Any player so released must return all equipment upon request to the manager or sponsor. A player should NOT be released until such equipment is returned.
- D. If a player has not played in any of three (3) consecutive games and has been ready to play at scheduled game time, the player may obtain a release from the South Milwaukee Recreation Dept.
- E. A released player may not sign with another team within the same league.

8. TEAM ROSTERS

- A. There may be an unlimited number of players on the Official Team Roster, but a minimum of 12 paid players is required on the official roster. A non-playing manager need not be registered.
- B. Team Rosters will be available for each team manager to examine at the Recreation Dept. Office.

9. AWARDS

- A. Team awards will be presented to the 1st and 2nd place teams in each league.
- B. 1st place individual t-shirts will be presented to the 1st place team in each league. Only active players who have registered will receive t-shirts.
- C. An award will be presented to the City Champion and Runner-Up in the post-season playoffs.

10. GRACE PERIOD

A 10-minute grace period will be in effect for the first scheduled game of the evening. All other games will have a 5 minute grace period before forfeiting a game. The grace period is intended only for teams unable to place a minimum of eight (8) players on the field at the scheduled game time. After the grace period has expired, the umpire will then officially forfeit the game. NOTE: A TEAM CANNOT BE CREDITED WITH A FORFEITED GAME UNLESS THE MINIMUM OF PLAYERS TAKE THE FIELD. If both teams have insufficient number of players, the umpire will declare a double forfeit. THE FORFEIT FEE MUST BE PAID PRIOR TO THE NEXT SCHEDULED GAME.

11. FORFEITS

A team forfeiting a game for any of the reasons listed below must pay the \$25.00 Forfeit Fee prior to the next game. If a Forfeit Fee is unpaid it will result in the team's immediate exclusion from the league and loss of contract privileges for the next season. After the second (2nd) forfeit, the team will be dropped from the league, however if the team pays the \$25.00 Forfeit Fee the sponsor will not lose its contract privileges for the following season.

- Failure to have and/or maintain a minimum of eight (8) players on the field.
- · Quitting in defiance of an umpire's decision.
- Playing an ineligible player or a player not properly registered before the game.
- Game called by the official because of unsportsmanlike conduct of a team or, after a warning, the manager's
 inability to control the persistent unsportsmanlike conduct of an ejected player.

12. TEAM DISBANDED OR DROPPED

- A. In case a team disbands or is dropped before the season's schedule is completed, all remaining games will be credited to its scheduled opponents, and schedules will be revised.
 - B. Players on a team that disbands or is dropped after the final day in June shall not be permitted to register on any team for the balance of the season.

13. POSTPONEMENTS

- A. The Recreation Department positively does not permit the postponement of a game nor any schedule adjustments after the official schedule has been printed. This also applies to all scheduled make-up, tiebreaker, or city playoff games. The exception to this rule is when the supervisor or official is forced to cancel games at the field of play.
- B. Games will only be postponed or rescheduled under the following conditions:
 - Poor weather conditions or extreme emergencies.
 - Light failure or darkness due to lack of sunlight.
 - Whenever emergency tornado siren is activated. (Not a test)
- C. All league games must be played at the time, date, and place as designated on the schedule, except by the necessity of cancellation due to inclement weather.

D. Rainouts

On days when weather is an issue, call the Recreation Department (414) 766-5081 before 4:00pm, if the games are rained out – the message will indicate that the games are rained out; if there is no message – you must report to the field as scheduled.

If rain occurs after 4:00pm, the Field Supervisor's decision on the conditions of the field as to whether the game will be played or cancelled - will be final. If the Field Supervisor is not present, the umpire will decide if field is playable or not.

When rain interrupts a game, the umpire shall decide if the game can be continued. Before calling a game, umpire will wait a reasonable length of time; his decision is final.

E. <u>Light Failure - Any game called off due to light failure shall be resumed from point of interruption when</u> game is rescheduled.

- F. Postponed games will be rescheduled at the discretion of the Recreation Department.
 - It is the Manager's responsibility to call the Recreation Department Office prior to their next league game to learn when their make-up game has been rescheduled. You are to do this in the event that you have not received notification from the Recreation Office.
 - The Recreation Department cannot accept responsibility for teams not notified because of failure of mail to arrive, or for a Manager not calling to find out when a game has been rescheduled.
 - o If you do not show up for your game, it will be declared a Forfeit, and the \$25.00 Forfeit Fee will be due prior to your next scheduled game.
 - MANAGERS it is also your responsibility to notify your players of rescheduled games. Be sure they
 know the date, time, place, and whether or not your team is scheduled for a doubleheader.
 - o If the South Milwaukee Recreation Department cancels the evening's games, Managers may call the Recreation Office between 3:30-4:00 pm at 766-5080 or 5081. If a decision on cancellation has not been reached at the time of your call, you are to go to the field to find out whether the games are on or off. Never take it for granted that a game is called off. It is the Manager who is to notify the players.
- G. All games that have a bearing on an award position will be rescheduled as facilities and time permit. Make-up games will not always follow the order of rainouts on original schedule.
- H. Rain out games that have no bearing on an award position may not be rescheduled.
- I. Games will be rescheduled on the league's regular day of play, but may utilize different locations in order to play the most number of games efficiently.
- J. Priority is given to rainout games having a bearing on first or second place.
- K. Teams may play doubleheaders.
- L. An effort will be made to have all teams play all their games.

M. No postponements, delays, or rescheduling of any game will be granted to any team as a special favor due to conflicts with other leagues or for personal reasons.

14. LENGTH OF GAME - TERMINATION OF GAMES - REGULATION GAME

A. Official seven-inning game.

All Leagues

- 1. A 55-minute time limit will govern all games.
- 2. No new inning may begin after the 55 minutes have elapsed.
- 3. If the game ends in a tie after the time limit or regular seven (7) innings, whichever comes first, an additional three (3) innings may be played. If the game is still tied after the extra innings, the game will be recorded as a 1/2 win and 1/2 loss.
- B. Time limit will be waived for all post-season games, and the game will be played until a winner is determined.
- C. Time used during a rain delay, removal of an injured player, or light failure will not be charged against playing time
- E. A Game called by the umpire for any reason shall be regulation after the losing team has completed its 5th at bat.
- The umprie shall call any game for rain, darkness, fire, panic or any other instance that puts players in peril.
- F. The umpire's WATCH AND OR STOP WATCH will be the official watch for timing the game, and the starting game time shall be recorded in the UMPIRES SCORE SHEET. The umpire shall upon request of players and managers inform them of the time remaining before the time limit expirers.
- G. The time limit will start when the umpire call play ball to start the game. The game will end after 7 completed innings, or if the time-limit expirers before the 1st pitch of a new inning once the alarm goes off or the umpire calls "time limit is expired", the game will end. However, if an inning has started before the time limit expirers the inning must be completed.
- H. Teams must be ready to play. Warm-ups between games will be kept at a minimum and players should do their warmups on the sidelines or open field. The umpire may only allow one or two warm-up pitches.
- A 15-run rule will be in effect after 4-1/2 or 5 complete innings. The home team must have an opportunity
 to bat in the bottom half of the inning if they are losing. UMPIRES MUST ALLOW THE HOME TEAM TO BAT
 IF THEY ARE LOSING GOING INTO THE BOTTOM HALF OF THE INNING.

15. SCORING

- A. Managers should check with the umpire after each inning as to the correct score and inning.
- B. If there is a discrepancy, managers are to consult with the umpire at the time, but the umpire's decision is final.

16. PLAYING RULES

The Recreation Department uses Official Softball Rules as adopted primarily by the ASA or USSSA with a few exceptions:

- A. A team shall not be permitted to start or continue a game with less than eight (8) players.
- B. Two (2) called strikes or one (1) swinging strike shall be an out; three (3) called balls is a walk.
- C. A foul ball is an out. A foul ball caught shall be played as in regular official softball batter is out and base runners may advance at their own risk.
- D. Only the officially registered manager and players may be in the team's bench area or on the field of play. Violation is subject to forfeiture of the game.
- E. CRASH RULE CLARIFICATION When a defensive player has the ball and the baserunner deliberately crashes into the defensive player with great force. EFFECT Sec. 8s: The runner is out, the ball is dead, and all other base runners must return to the last base touched at the time of the collision, unless Rule 8, Sec. 8j or Rule 8, Sec. 8r applies. NOTE: If the act is determined to be flagrant, the offender shall be ejected. EXAMPLE: Catcher has received the ball and is waiting to tag the runner attempting to score. The runner deliberately runs into the catcher with great force, causing him to drop the ball. RULING The runner is out. He is also ejected if the act is flagrant. When the play is close, AVOID CONTACT.
- F. Pitching The ball must be delivered at a moderate speed, under hand, below the hip with a perceptible arc of at least three (3) feet from the time it leaves the pitcher's hand until it reaches home plate. The pitched ball shall not reach a height of more than 12 feet at its highest point.
- H. Intentional Walk If a pitcher wishes to walk a batter intentionally he/she may do so by simply notifying the umpire, who in turn shall award the batter lst base.

17. LINEUP CARDS (PLAYERS)

Managers are responsible for submitting the starting lineup on the Lineup Card provided to official scorekeeper or supervisor five (5) minutes before game time, and for seeing that only eligible players play. **Make sure you list your players first and last name (PRINT) and the names can be clearly read.**

18. SCHEDULES

Managers will be issued season schedules in sufficient quantity to supply all team members.

Please note that the Recreation Department cannot be concerned with softball games and conflicts that your players may have outside the City of South Milwaukee in other leagues or playoffs. Be sure you sign up enough players in order that this situation will not be a problem. The SM Recreation Department will not change its program dates to conform to other community events. Inform all of your players of their obligation to your team in the South Milwaukee Recreation Department leagues.

19. INS AND OUTS – HOME TEAM/BENCH

The team listed second on the schedule will be the home team and have its outs and occupy the third base bench.

20. LEAGUE STANDINGS

You may see the standing posted on the recreation dept. web page at www.smrecdept.org

21. PROTESTS

- A. Protests will not be accepted involving an official's judgment. Protests will only be accepted involving playing rule interpretation or player eligibility.
- B. Rules Interpretation Protests require the following steps:
 - 1. The manager must lodge protest with game official at time of the play in question and before the game is resumed, before next pitch.
 - 2. When such a protest is lodged, the official will announce protest to opposing team and the official scorekeeper (umpire) will record all game circumstances at the time.
 - 3. The protesting manager must put protest in writing and it must contain the following info:
 - a. Date, time, and place of game.
 - b. The rule and section of the official rules under which the protest is made.
 - c. The decision and conditions surrounding the making of the decision.
 - d. All pertinent facts involved in the matter protested.
 - 4. The written protest must be filed with the South Milwaukee Recreation Department the next regular working day following the protested game, during regular office hours, accompanied with a \$20.00 Protest Fee.
 - 5. If the protest is allowed, the South Milwaukee Recreation Department will reschedule the protested game and will decide from which point the game will be replayed.

C. Player Eligibility Protests require:

- 1. Protests on ineligible players will be accepted anytime during a team's season of play.
- 2. The last day for filing a player eligibility protest will be the next working day following the last scheduled game. This includes league tiebreakers.
- 3. The protesting person must file the protest in writing, accompanied with a \$25 Protest Fee during regular office hours at the Recreation Department. The written protest must name ineligible players and show reasonable logic and knowledge that alleged person(s) are ineligible.
- 4. If protest is allowed and player or players are declared ineligible, all games that ineligible players played throughout the entire season will be declared a forfeit. The penalty for an ineligible player may be up to a one (1) year suspension for both the player and manager.
- D Protests are ruled upon by the Recreation Director. A three-person Commission appointed by the Recreation Department may also be used. The South Milwaukee Recreation Department reserves the right to reject any protest that, in its judgment, had no direct effect in the final result of the game.
- D. Legally lodged protests during City Playoffs must be settled immediately. The Field Supervisor's decision will be final. Player eligibility protests must be filed prior to the games ending. Players whose eligibility is challenged must show proof of eligibility immediately after the game.

22. EQUIPMENT

The South Milwaukee Recreation Department does not furnish any equipment.

- A. The approved ball for all leagues will be provided by the Recreation Department.
- C. In the event one or both game balls are lost or damaged, the home team manager will supply another. Additional balls do not have to be new, but must be in a GOOD condition.
- D. All players must wear proper attire including pants, shirts, and shoes. Uniforms are optional. Players will not be allowed to wear clothing that has obscene or immoral words or graphics. Player will be asked by the umpire or supervisor to change clothing, turn sweatshirt inside out, or whatever might be necessary. Non-compliance will result in ejection of the ball player and a subsequent three (3) game suspension. Metal spike shoes are not allowed-in all leagues.

- E. A player who refuses to return any equipment to the manager or sponsor upon demand will be suspended until equipment or restitution is made for such equipment.
- F. Any manager refusing to return equipment to the sponsor upon demand will be suspended until equipment is returned or restitution is made for such equipment.
- G The Recreation Department will furnish the game ball.

CASTS AND JEWELRY

Casts/Prostheses - all casts and splints must be padded. Prostheses may be worn. Braces with exposed hard surfaces must be padded. Any of this equipment judged by the umpire to be potentially dangerous is illegal. NOTE: Any decision by the umpire should be based on whether or not a device worn or used by an individual with a disability changes the fundamental nature of the game or poses a significant risk to the safety of other players.

JEWELRY

Exposed jewelry, which is judged by the umpire to be dangerous, must be removed and may not be worn during the game. NOTE: Medical alert bracelets or necklaces are not considered jewelry. If worn, they must be taped to the body so the medical alert information remains visible. **UMPIRES DECISION ON THE LEGALITY OF ALL JEWELRY IS FINAL.**

23. CHANGE OF MANAGEMENT OR SPONSORSHIP

- A. When there is a change of manager or sponsor, this change must be filed in the South Milwaukee Recreation Department Office immediately.
- B. The Recreation Department <u>must</u> be notified of any change in manager's address or telephone number. We cannot be responsible for any information received by a team when the team manager's address has been changed. Also, when a manager goes on vacation or will be out of town for any length of time, he/she must request all information be sent to an assistant manager, who in turn will be responsible for informing all players.
- 24. **COMPLAINTS** All complaints regarding officials or game conditions must be made in writing. Please be specific.

25. INJURY

The South Milwaukee Recreation Department shall not be responsible for any injury incurred nor, does the Recreation Department supply 1st Aid materials. The Recreation Department recommends that all players obtain some type of their own insurance, and that all teams provide their own 1st Aid equipment with the needed supplies.

26. LEAGUE WINNERS AND POST SEASON PLAYOFFS

Priority for determining winners:

- League record Record among tied teams
- Total runs among tied teams
- Coin toss
- The team with the highest percentage of wins at the end of the season shall be declared league champion provided an equal number of games has been played.
- If two teams tie, the team that defeated the other team they are tied with the most often will be declared the league winner. If 2 teams tie by splitting the season in games won/lose, the total number of runs scored between the two teams will determine the winner. NOTE: the scores submitted to the Recreation Department by the umpire will be official. We encourage you to check with the umpire and double check the official score prior to leaving the field.
- If after counting runs, a tie still exists- we will recognize a tie for league purposes but, when seeding for the city play-offs a coin toss will take place for a specific spot on the city-playoff tournament bracket.
- When **more than 2 teams** are tied who have played each other an equal amount of times games played will be tallied among the tied teams and the team with the most wins will be declared the winner. If a tie still exists team records will again be counted, if there is another tie in record runs will be counted to break the tie.
- City Playoff games will be scheduled after all league winners and runners-up have been determined, and may
 take place any day Monday through Friday which <u>may or may not</u> be the team's regular season night of
 play. If there is only one league there will not be playoffs.

27. GROUND RULES - All Softball Fields

A. Any thrown ball that passes an imaginary line extending out from the safety fence on both sides of the field is out of play. Two bases shall be awarded. If it is the first throw from an infielder, bases will be awarded from the time of the pitch. If it is from an outfielder, awards are made from the position of the runners. A thrown ball that hits player, equipment, gloves, bats, etc. is a dead ball.

B. A hit fair ball that curves, is accidentally or intentionally kicked, and goes past the left or right field extensions and past the imaginary line, is in play, with the following exceptions:

Rawson Upper - A ball hit into right field that goes past the safety fence and down the hill is out of play and ruled a ground rule double. A ball that is accidentally or intentionally kicked and goes down the hill is out of play and two bases are awarded from the time of the kick.

Rawson Lower - A ball hit into right field that goes past the safety fence and onto the asphalt is out of play and ruled a ground rule double.

A fly ball caught past the imaginary line extensions will be ruled in play and runners may advance. Batted balls that bounce over or roll under or are lodge in the outfield fence will be a ground rule double.

28. CONDUCT AND ACTIONS AND SUSPENSIONS

- A. It shall be the responsibility of the manager to control the actions of his/her players on the bench and on the field. Managers, coaches and players are responsible for their conduct from the time they reach the field until the time they leave.
- B. Only official members of a team are to sit on the bench; this includes players, manager, sponsor and batboy. Unless actually participating in the game at the time, players are to confine themselves to the team bench.
- C. The manager shall be the only person to confer with an official on a disputed play. Such conferences must be kept to a minimum and be conducted in a sportsmanlike manner. Keep in mind that constant arguing, harassment or intimidation will not be tolerated and could mean ejection and suspension.
- D. When an official requests the name of a particular player due to ejection from a game, the manager is required to comply with the official's request. The penalty for not supplying such information to the umpire or Recreation Department may be suspension for the manager.
- E. Teams who are warming up to play the next game will position themselves in such areas that will not disrupt the course of the game being played, and they definitely will keep all balls from going onto the playing field while another game is in progress. Teams warming up should make a special effort not to endanger spectators or other players. When taking pre-game batting practice on the Upper Field prior to the first game of the evening, you are to hit towards the woods (EAST) to prevent the ball from disturbing the neighbors.
- F. Smoking and Drinking of intoxicating beverages by anyone on South Milwaukee School Board property is prohibited. Violation may result in player or team suspension.
- G. An umpire may order an ejection of a participant for any of the following causes:
 - 1. Prolonged disputing of an official's decision on a judgment call or an interpretation of the rules.
 - 2. Protesting in an unsportsmanlike or disorderly manner (offensive language or gestures, derogatory remarks, profanity, vulgarity, or obscenity) will result in a 3 game suspension.
 - 3. Making oral threats to do physical harm to the game official or Department employees, other players or spectators or their personal property.
 - 4. Making any physical contact whatsoever with an official (touching, grasping, shoving, striking and/or assaulting) or fighting with another player or players.
 - 5. Any other action deemed detrimental to the conduct of the game or its participants throwing equipment, no warning is necessary.

H. Discipline Guidelines and Suspensions

- 1. Those who demonstrate short bursts of unsportsmanlike conduct without physical force and are ejected from the contest will be suspended for three (3) GAMES/WEEKS. Warnings are not required.
- 2. Those who use excessive unsportsmanlike conduct may be suspended for more than (3) games.
- 3. Those using physical force and/or fighting will be suspended for not less than one (1) year.
- 4. Two (2) ejections during the season will result in suspension for the remainder of the season.
- 5. A suspended player cannot be active until such suspension is lifted. A suspended or ejected player may not be in the team bench area, and depending upon the conduct may be ordered to leave the park.
- 6. Throwing bats will not be tolerated, regardless if it is accidental or malicious. Umpires have been instructed to eject, without warning, anyone who throws their bat in an unsportsmanlike gesture. The penalty for bat throwing is ejection and a three (3) game suspension.
- 7. If a player continues to play or is an active participant in any way, further disciplinary action will be taken. <u>If</u> a manager has knowledge of such suspension, he/she is also subject to disciplinary action.
- 8. A 2nd ejection within the season will result in suspension for the remainder of the season, but no than (3) games. Suspensions will carry over into the next season.
- 9. The Recreation Director can discipline and suspend without recourse, any participant for the following causes: use of an ineligible player, fraudulent player registration, fraudulent contract registration, and failure to return equipment upon demand by manager or sponsor.

- 9. If a player is ejected from the game for unsportsmanlike conduct, the player must leave the team bench. The player may sit in the bleacher area as long as he/she does not display further bursts of unsportsmanlike conduct. If after the ejection, the player continues unsportsmanlike behavior, this player may be ordered by the umpire or field supervisor to leave the park. If the player fails to immediately follow the instructions to leave the park, the game will be declared a forfeited.
- 10 A suspended player may not play until his suspension has been completed. This governs multiple leagues.

I. Eligibility Suspensions

- 1. A manager using a player on the Suspension List shall be liable for suspension for one year.
- 2. Any player who plays while suspended shall be liable for suspension for one year.
- 3. A player who plays under false registration, non-registration, or double registration may be liable for suspension for one year.
- 4. Ineligible players may be suspended for up to (1) year and Manager may be suspended for up to (1) year for authorizing ineligible player to play.
- 5. Teams shall lose all games in which an ineligible player plays.

J. Hearing and Appeals

The suspended player may request a hearing with the Recreation Director concerning a 5 game or less suspension. This request must be made in writing within one week from the time of the ejection.

A player formally suspended for more than 5 games may appeal the suspension by request, in writing, to the Recreation Director within one week after the individual's formal suspension. Failure of the offending player to make such an appeal within the specified period shall constitute an absolute waiver of such appeal right. When the Recreation Director receives an appeal request, the Director shall arrange an appeal hearing for the appellant player and the Board within ten days. The player shall be notified in writing of the date, time and location. The player may bring to such a hearing witnesses deemed important to support the player's appeal.

The Board of Appeals shall review all written testimony and shall hear statements from the appellant and those testifying in the appellant's behalf, as well as statements from the officials, the Recreation Director and Department Staff, and any witnesses whom they would present.

At the conclusion of the hearing, the Board shall make its decision and file the signed written decision with the Department. A true copy of the decision shall be sent by mail to the offending player.

The decision of the Board may decrease, affirm or increase the suspension originally imposed by the Recreation Director, but the penalty may not exceed the three-year maximum.

29. EXTRA PLAYER RULE

A. An extra player (EP) is optional, but if one is used, it must be made known prior to the start of the game and be listed on the line-up card in the regular batting order. If the EP is used, the EP must be used the entire game. If an EP is used and not listed on the line-up card the following occurs:

EFFECT

- a. If the illegal player is discovered while at bat, the legal batter enters and assumes the count, or
- b. If discovered while the illegal player is on base and before a pitch as been thrown to the next batter, treat as batting out of order. The person who should have batted is out, and all play as a result of improper batter is nullified, and person not listed in line-up is disgualified from the game, or
- c. If discovered while the illegal player is on base and a pitch has been thrown to the next batter, remove the illegal player from the base, or if the player has scored, nullify the run, and disqualify the player from the game.
- B. The EP must remain in the same position in the batting order for the entire game.
- C. If an EP is used, all 11 on the starting line-up must bat and any 10 of those 11 may play defense.
- D. The EP may be substituted for at any time. The substitute must be a player who has not yet been in the game. The starting EP may re-enter.
 - Section 5 A-C: Violation of the re-entry rule is considered an illegal player. The illegal player shall be disqualified. Rule 4, Section 6 G4.

30. THERE IS NO RE-ENTRY RULE IN ANY OF THE SOUTH MILWAUKEE SOFTBALL LEAGUES

31. VALUABLES

A. Please do not bring valuables to the games.

B. Recreation Department personnel have been instructed to refuse any person asking to have valuables kept or locked up during a game. The Recreation Dept. is not responsible for lost or stolen articles.

33. BLOOD-BORNE PATHOGENS

IT IS HIGHLY RECOMMENDED THAT MANAGERS AND/OR PLAYERS HAVE FIRST AID KITS TO TREAT MINOR INJURIES (BANDAGES, GAUZE, TAPE, ETC.). OFFICIALS, SUPERVISORS, OR RECREATION DEPARTMENT STAFF IS NOT REQUIRED TO RENDER FIRST AID TO AN INJURED PLAYER.

A player, coach or umpire who is bleeding or who has an excessive amount of blood on their clothing shall be prohibited from participating further in the game until appropriate treatment can be administered. Excessive blood on clothing means it is saturated to the extent that blood might transfer to another person or the blood could soak through to the skin. This also applies to a blood soaked bandage. If medical care or treatment is administered in a reasonable length of time **[two (2) minutes]** the individual will not have to leave the game. If after two (2) minutes, bleeding cannot be controlled, player must be removed from the game.

THE UMPIRE SHALL:

- A Stop the game and allow treatment if bleeding must be stopped and/or an open wound covered before the player is allowed to participate further.
- B. Immediately notify the manager or other authorized person of the injured player.
- C. If necessary player must be placed with a legal substitute (one who has yet to participate in game).
- D. Player who was forced to leave game may re-enter after bleeding is controlled and would is properly covered. Player who substituted for the bleeding player would still be eligible to play later in game as a legal substitute.
- E. All exits from the entries into the game for the purpose of this rule are not counted against a team's substitutions.
- F. If the player forced to leave the game is a baserunner, and no legal substitutes are available, he/she must be replaced by a player who will not come to bat before the replaced player would have scored.

In drafting this rule this department is trying to simplify the situation as much as possible. If at all possible, the game should be allowed to continue after the player(s) affected by the bleeding has been treated or with the changing of a part of the uniform, clothing or bandage with the excessive blood on it.

- **34. GAME OFFICIALS** Game officials will be in complete charge of competing teams during a game, and are given express authority to remove the player or manager who, in their judgment, is unsportsmanlike in his/her conduct.
- **SEPRC** "Southeast Park & Recreation Council" an organization of public recreation departments in Southeastern Wisconsin, will recognized and honor each other's suspension. Therefore, as an example, a player who plays in a Milwaukee County Softball program and is suspended in that program may also be suspended in South Milwaukee and visa versa.

34. BANNED AND APPROVED BATS

http://www.asasoftball.com/about/certified equipment.asp

Bats must be approved for the season according to the Amateur Softball Association (ASA) certified bat list. See and refer to the web page listed above.

When a batter is discovered using a "ALTERED" or BANNED bat...

- 1st offense batter is "OUT" and shall be disqualified from the game
- 2nd offense the batter is "**OUT**" and shall be disqualified from the game and shall be suspended for 5 games– the suspension will carry over to the next season.

Please note that courtesy runners are **NOT** allowed.

Field lights will be turned off 10 minutes after the final game.

Also, please do not disrespect private property by cutting through yards and littering.

Your cooperation is **necessary** and you must inform all players, sponsor, and anyone else associated with your team of this situation.

RULES AND CLARIFICATION

There shall be an **HOME RUN RULE** with a limit of five (5) per team over the fence home runs allowed in a game. Any home run over the limit shall be recorded as an **inning ending out**.

SAFETY REGULATION Pitchers may legally throw from up to 5 feet behind the pitching rubber.